Module b.4 answers

# Definitions of the Game Board Setup

x\_mark = " X "

o\_mark = " O "

blank = " "

# Setup and display of a single row

boardRow0 = [blank, blank, blank]

boardRow1 = [blank, blank, blank]

boardRow2 = [blank, blank, blank]

print (boardRow0)

print (boardRow1)

print (boardRow2)

print ("choose symbol.")